

# HEI-PLADI Project

## Higher Education Innovation in PLant Diversity

Flexible learning paths for emerging labour market

## ICT in HEI-PLADI

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# Agenda

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- First part (Rocco)
  - Description of intellectual outputs that require ICT
  - First proposal of output implementation
- Second part (Simone)
  - A taste of how ICT can be used in HEI-PLADI
  - Live demo of proposed solutions

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# The role of ICT in HEI-PLADI

- Why ICT (Information and Communications Technology) is important for HEI-PLADI?
- “The strategic partnership aims at developing and testing a flexible learning path of a **virtual** and physical mobility [...]”
- ICT will help to
  - disseminate results of the projects
  - provide teaching material efficiently

# Dissemination of the results (O7)

- An interactive and dynamic website
  - <https://dibt.unimol.it/HEI-PLADI/home/>
- Repository of the project work produced by students
- Students could be involved in the maintenance of the website
  - Students could acquire basic knowledge to build a very simple website

# E-learning (O1)

- The first intellectual output of HEI-PLADI is a transversal output
  - It supports almost all the other intellectual outputs
- As reported in the proposal...
  - “The first intellectual output of the projects is represented by an unique set of learning objects, i.e., modular resources, generally digital and web-based, that can be used and (more important) re-used to support learning activities.”

# Learning objects

- Learning resources about a specific topic
- They can be browsed like web pages or slides
- Different from classical learning resources like:
  - Books
  - Slides
  - Notes
- Examples:
  - A presentation
  - A sequence of questions
  - Multimedia contents

# Why learning objects

- Because learning objects are:
  - Small units
  - Self-contained
- And thus...they can be re-usable and aggregated in different way



# How to manage learning objects

- They will be used in an e-learning platform
- e-Learning: Learning Management Systems
  - Students management
  - Events management
  - Assessing and resulting
  - Course content delivery
  - Skills management
  - And many others
- The platform is the place where the stakeholders virtually interact

# The lifecycle of learning objects

- Learning objects will be...
  - Created by the UNIMOL team
  - Validated by the “owner” of the LOs
  - Stored in the e-learning platform
  - Used by students during the projects
- And after the projects?
  - The e-learning platform can survive also after the project
- To increase visibility of learning objects
  - We can upload them in public LO repositories

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# Learning objects elements

- Simple elements
  - Just textual content
- Multimedial elements
  - Images
  - Videos
  - Audios
- Interactive elements
  - Questions
  - Exercises

# How to create learning objects?

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# How to create learning objects?

**We will!**

# How to create learning objects?

We will need...

- The design of the learning object
  - What is the sequence of elements, and what are the elements
- The content of the learning object
  - Textual elements
  - Multimedial elements
  - Questions/answers

# Demo

- Learning objects
  - Simple elements
  - Multimedial elements
  - Interactive elements
- How to create a course in Moodle
- How to import a learning object in a course in Moodle